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Spartan weaponry recipes

Spartan Weapon Mods add a whole new weapon of weapons made for Minecraft. Inspired by Balcon's Weapon Mod, it expands weapons with a bunch of original weapons, as well as a variety of swords, pole arms, dull and ranged weapons, adding new versions of weapons from its mods. Most of these weapons can be made from five vanilla tool materials and the types of weapons have different properties that help combat in certain situations, such as extended reach, damage bonuses, etc. Features: In order to make any weapon in the basic material mod, you need to do either a handle or a pole. The handle can be individually crafted in four strings at a time using leather or wool, and the leather of the above recipe can be replaced with wool of any color. Paul can be made in a similar way. And of course, the wool of the pole recipe can be replaced with leather. Blade Weapon: Dagger fast attack speed, but low damage. You can throw it into the enemy in a pinch. Properties: Throwable long swords do strong damage, but attack speed is slightly slower. Properties: Both Hands I Great Sword High Damage, Extended Reach and Full Damage to Multiple Enemies. An attack speed that is difficult to handle and slightly slower. Properties: Reach I, Wide Attack & Two Hands II Catana Fast Attack Speed, but deal considerably lower damage. Do a lot of damage to enemies without chest armor. Properties: Damage bonus, both hands I saber slightly faster attack speed, but do a little lower damage. Do a lot of damage to enemies without chest armor. Properties: Damage Bonus, Damage Absorbing Raider has a fairly fast attack speed, but deals considerably lower damage. Deal significantly more damage to the enemy without armor. Properties: Damage Bonus, Damage Absorbing Slow Weapons: Quarter Staff Low Damage, but Very Cheap to Craft. Property: No club wood average damage, but slightly slower. Craft tables can be crafted without the need. You can upgrade to Studs Club to do better damage. Property: Nausea blow hammer high damage, but very slow to use. You can knock the enemy further away. Properties: Extended knockback, nausea blow-war hammer average damage, but fairly slow attack speed. It has 50% armor penetration damage. Properties: Armor Earrings, Both Hands I Kaestus (Greek Roman Leather Knuckle) very fast attack speed, but also very low attack damage. To increase damage, you can upgrade to Caestus with studs. Properties: Quick Strike Pollam Weapon: Spear a little slower attack speed and slightly lower damage, but attack can hit enemies from a long way. Property: Reach I Halbard high damage, but quite slow attack speed. You can extend your reach and defeat enemy shields. Properties: Shield Violation, Reach I, Both Hands II Pike Slightly Lower Attack Damage and Slightly Slower Attack Speed. It has a longer reach than other pole arms, such as a spear. Properties: II, both hands I Lance gives average damage, but reaches a fairly slow attack speed. Extra damage when the user is riding a mobLike a horse. Properties: Reach I, Weapons in damage bonus range: Upgraded version of Longbow Vanilla Maincraft Bow. It has extra range and damage, but it takes a little time to draw completely. Crossbow A range weapons deal great damage and have a better range than longbows. Must be loaded before every shot. Use the bolt as ammunition. Bolts can be tipped like arrows, or they can be applied glowstones to create spectral bolts. Throw a knife-throwing weapon that has an average range and damage. It is not recommended to use it for melee battles. Properties: Throw, throw a weapon that has a lower range of damage bonus (throw) but has higher damage. It is not recommended to use it for melee battles. Properties: Throw, damage bonus (thrown) Javelin throws weapons that have long range and decent damage. It is not recommended to use it for melee battles. Properties: Throw, damage bonus (thrown) boomerang throwing weapons unless you encounter obstacles. Properties: Throwable Battle Axe wood chopping tool also doubles with a hard hit and heavy weapon. Properties: 2 hands I, a little slow but average harmful weapon that does extra damage to the versatile (twisted) Mace Undead Mob. Properties: Damage Bonus (Undead) Weapon Properties: Each of the weapons (except Quarter Staff, Kaestus, Longbow and Crossbow) has various weapon properties to give you different strategic options during combat. Throwable weapons with this property can be thrown at the enemy, handling weapon damage to the enemy it hits. Applies to daggers, throwing knives, throwing axes and javelin. Weapons with both hands with this property are quite cumbersome to carry around and are best used with both hands. If you try to use an item offhand, the player will be given a mining fatigue effect. Both hands I give mining fatigue II, both hands II give mining fatigue III. Long Sword (I), Catana (I), Great Sword (II), Warhammer (I), Halbard (II) and Pike (I) Damage Bonuses deal bonus damage to enemies, regardless of whether they are equipped with specific armor. Applied to Catana (twice as much as an enemy without a chest plate), Saber (same as Catana), Raipia (three times for an enemy without armor), and Lance (twice as much for an enemy while the user is riding something like a horse), damage absorption absorbs 25% of the weapon damage inflicted on the user as durable damage to the weapon. Because of its length, it was applied to saber and raipia reach weapons with this property and was able to hit enemies from a long way. Reach II will further increase the hit distance. Applies to Great Sword (I), Spear (I), Halbard (I), Pike (II), and Lance (I) Wide Attack Weapons and deals complete attack damage to all targets that hit sweep attacks. This property applies to Great Sword-enhanced knockback weapons and knocks the enemy further away. Applied to Hammer Nausea BlowingNausea II effect against the enemy, the weapon will hit for 5 seconds. Applied to the club. Hammer Armor penetrates 50% of the damage from the weapon and ignores the enemy's armor. Just as you would use an axe that applies to a Warhammer Shield violation, you have the opportunity to make an enemy shield unusable for a period of time. It also works with Shields from other mods like my own Spartan Shields. Applied to Harbard Quick Strike, it reduces the damaged resistance time of struck enemies and uses this property to allow weapons to hit enemies much more often than usual. Applied to the versatile (axe) of Caestus, weapons with this property can be used as a kite. Applies to Battleaxe requirements: Minecraft Forge Installation Method: Make sure you have Minecraft Forge installed. Find the minecraft application folder. In the window that opens <a0> Run </a0> from the <a1> Start </a1> menu, type %appdata%, and then click <a2> Run </a2> . In the viewfinder where your mac is open, hold down ALT, click Move in the menu bar at the top, then click Library. Open the Application Support folder and look for Minecraft. Place the mod (.jar file) that you just downloaded in the Mods folder. When you start Minecraft and click the mods button, you will see that the mod is installed. Spartan Weapons Mod Download Link: Author: Oblivion Spartan Comments RLCraft v2.8.2 List Mod Name Author (s) Description Version Share all Mods as Advanced Fishing Night Coche and add 43 new fish and blazing fishing rods 1.12.2-3.2.3.0 Advanced Hook LauncherErLanky. 12.2-3.2.3.0 AIReducer Charles445 AIReducer Charles445 tweaks some AI to run the AlcatrazCore AlcatrazEscape core library for AlcatrazEscapee mods. Zoom and custom label markers 1.12.2-4.6.3 Remove level caps from Anville Patch Wood Wizard Vanilla Anville 1.0.0.0 Aquaculture Team Metallurgical Miner Fishing System Expansion 1.12.2-1.6.8 Armor Underwear The_Wabbit Give Your Warming or Cooling Underwear (Tough Nail Utility) 1.0.0 AutoRegLib Vakii item block, and model registration for remodeling 1.3-32 Baco difficulty krista71111 Set it up to hear the change in difficulty 1.0.3 Battle Tower Atmix Striker will add spawn battle tower to the entire land Add a touch of bling to Marbles Azanoama Incraft 1.12-1.5.2 Baubbles-Hud Gigabit101 now add a hud view of all the Baubbles 5.0.2 better combat play Iron Fist and SanAndreasP allow double swinging combat and Combat Gameplay Options 1.5.6 Better Foliage Octalain Noise Reefer and Grass Grass 2.2.0 Better Survival Mjimajin Craft Add Additional Weapons, Enchante and Other Things 1.4.1 Add Blood Moon from Blood Moon Lumienteria to Maincraft 1.5.3 BNBGamingLib Blood bones Gaming B more spectacular and superckl born in the shared library 2.17.6 barn speigger between all BNBGaming mods, Choco Head fixes Minecraft bug to hold chunks where village doors loaded bountiful baudAdd various marbles and other items inspired by terraria and other games 1.12.2-0.1.5 carrot ribs The_Wabbit base library The_Wabbit used by mods of 1.0.0b1 to carry chips and Purplicious_Cow add the function to pick up, carry and Place a single block tile entity with empty hands 1.12.3 Chunk Animator Lumien Client Side Mod Chunk Animator 1.2 Comform TheIllusiveC4 Add sleeping bags and hammocks for portable and daytime naps without setting 1.12.2-1.4.1.3 CompatSkills Official compatibility add-on for Lanse505 and pupnewfster reskill 1.17.0 CoralReef primetoxinz will add coral reefs 2.5-1.12.2 corpse complex TheIllusiveC4 add the results of the death of a customizable player 1.12.2-1.1.10.10.10 Dude's Leo add Chain Mail Armor 1.0 Craftable Horse Armor EwyBoy Craft Recipes Add Recipes to Horse Armor and Saddles 1.3.0-1.12 Craft Tweeker Stanhaven and Jaredle 08 Customize YourMinecraft Experience 1.12-4.1.20 Creative Core Creative MD's Most Mod Needs Core Mods 2.0.9.1 Main Menu With Demado Lands Likerast Add Dirty Land Similar to Terraria Corruption 1.12.2-1.4.3 Doomlike Dungeon Jared BGreat Procedurally Produces Multi-Room Dungeons Similar to Doom Level in the World 1.11.5 Dynamic Environment Add Olek Launcher and Avastro Various Sounds and Visual Effects 1.12.2-3.6.1.0 Add some HUDs that were around dynamic HUDs OreCruncher Dynamic 1.12.2-3.6.0.0 Dynamic Tree Ferreus Veritas Progressive Growth Tree.Traverse Odlowlos Rex for 1.12.2-0.9.7 Replacing Trees Added by Forest Traverse To Spread Dynamic Trees with Dynamic

Versions 1.5 Enchant description Displays information about enchanted on Darkhax Enchant book 1.1.2 Enhanced Visual Creative MD Experience Realism and Extra Video Effects for Your In-Game Experience 1.9 Familiar Animal Phase Force Trid Minecraft 1.0.11 Add a new mob to enhance fancy block particles tomino C2 3D drilling particles! YAY 2.4.1 First Aid Ichtt and TechnikforLife expand vanilla health system to respect different parts of your body 1.6.14 FoamFix asiekierka probably add various foods to Forge's suspicious performance improvement 0.10.10 food extension L1ellson for very good reasons 2 games 1.2.1 Forge Endertech Enderlande Ender tech includes all shared classes for mods 1.12.2-4.5.2.0 Forgotten items Tschipp add special items made in a unique way 1.2.1 FriendlyEndermite CreativeMD Enderman does not attack Endermite 1.0.1 Global Game Rules Gory_Moon allows global game rules when the world is loaded 2.2.7 Grappling hook mod yyon grappling hook v11.1-1.12.2 ice and fire Alexe 666 and Raptor Farian add to both dragons and other mythical creatures 1.7.1 Reasoning Momobuatstalker Diablo Style Random EnchantedHandling for ease of use 1.64+dev.151.822d839 ISeeDragons xcube16 Ice and Fire Dragon Rendering Distance and Other Ice and Fire 1.7. 0.12 ItemPhysical CreativeMD Enhanced Item Physics It's a small thing those small things 1.12.2-1.0.2 IvToolkit Ivorius framework is a framework mainly used in ivory mods, Share function 1.3.3-1.12 Just enough my items simple recipes and helper items 4.15.15.15.level! reload beat guy skill up by spending level 1.1.23-1.12 LLibrary iLexicon and gegy1000 Lightweight Maincraft Remodeling Library 1.7.19-1.12.2 Road Screen B Tanginist Mods for Creating Custom Loading Screens 0.3.1 Lost Souls McJay Lost Souls Add-on Mods Lost City 1.12-1.1.4 Leica Nitesmo Blycanite Specific Biomes, Dimensions, and More 1.1.1. 12.2-2.0.7.1 Main Menu Scale modmuss50 Force 1.3.2 Mo'Bend Goblin Bob to force the main menu with a constant GUI scale, the player seems to be alive, Epic Sword Animation 0.24 Mouse Tweak YaLTeR Add MOD to enhance inventory management by adding various additional features to the normal mouse button. 2.10 Multi-Mine AtomicTryker Partially Mined Blocks Remain Broken and Play Slowly Neat Vasuki Minimal Functional Unit Plates For Modern Minecraft 1.4-17 No Tree Launching AlcatrazEscapee 2.0.20 OreLib Support Mod or Some New Collect Add tools and early game resources ECruncher, OreCruncher mod 1.12.2-3.6.0.1 phosphor jellysquid_ lighting engine performance optimization and Maincraft 1.12.2-0.2.6 +build50 Poto Core Tmtravlr Mod serious, Provides support for performance optimization and bug fixes in tons of stupid. Awesome Potion 1.9_for_1.12.2 Potion Finger Vazki will add a ring to apply potion effect to the player while wearing the r1.0-8 quality tool Tmtravlr Tmtravlr provides tools, Added realism mechanics to 1.12.2-2.1.1.1 Reborn Core Modmus 50 like weapons, and armor randomized quality, terraria 1.0.7_for_1.12.2 realistic torch chaos tool By increasing the difficulty of the early games, the libraries used for many of the remodeling 3.19.3.524 recurrent complex ivory of the Gigabit101 and Prospector Technology Reborn team add structure to generations around the world and 構造の輸出とインポートを処理し、ビルドツール1.4.8.2再スキルラン505、プブニューフィスター、 JaredIII08とSkySom XP 1.13.0リソースローダールミエンを使用して、様々なスキルを標準化することに関するmodモッズモッドバックのクリエイター/ユーザーは、リソースバック1.5.3 RLtweaker Charles445リソースバックを作ることなく、Minecraftのリソースに独自のカスタムテクスチャを追加することができます RLcraft 1.12.2-0.3.0同様ログ・ダンゴン 世界に1.12.2-1.8.0ラフ微調整Lellsonは余分な難易度のビットを追加します 1.0 遺跡(構造産卵システム) AtomicStryker is a highly customizable structural template that randomly add extra health for your world-scaling Health SilentChaos512 players and/or mobs 1.3.42 add calm season adaving and force toad seasonChange Colors, Temperature Shifts, and Many More 1.2.18 Shadow Facts Forgerine Shadow Fact Cotlin Helper Library Forge 1.8.4 Silent Lib SilentChaos512 Silent Chaos 512 Shared Library Silent Chaos 512 Mods 3.0.14 Simple Campfire jsit Add Campfire to Cook Simple Campfire jsit Food 3.0.14 1.2 You can use stairs like Svit bl4ckscor3 Slab and Snow Chair! Muted sound with lava, lava, And behind the wall 0.12_for_1.12 Spartan and added a version of the weapon of Sparta weapons using fire Kobak ice and fire material 0.05 Spartan Shield Oblivion Spartan Minecraft 1.5.4 Spartan Weapons ResPartasPartasPartaspartaspartaspartas added a new version Beta 1.3.8 Spawner Control Pirobab A Mod, which expands weapons with a bunch of weapons as well as original weapons from Balcon's WeaponMod, do not let the grass between you and your prey 1.6.3b SwingThroughGrass Exidex to customize the behavior of the spawn 1.12. 2-1.2.3 Switchbow White Draco Switch what you like 1.5.7 TAN Campfire Spit Wolfe_ Waffle Campfire Spit for Cooking 1.12.2-1.0 Di Center Mos Imperon Small Mod Will Add Blocks to Confuse Items 1.6 Lost City McIti Lost City World Generator 1.12 -2.0.22TickProfiler Narrator Small mods for servers to help find out which TileEntities (machines) and entities are slow 1.12-0.0.10 TNTUtils lJfa more control against explosions 1.2.3 tool belt gigahertz can be used to hold multiple tools at once (Baubble compatible) Add a belt 2017 including thirst, body temperature, and more 3.1.0 traverse prospectors 2017 1.12.2-1.6.0-69 Baublez 1.0 Trumpet Skeleton Jamies White Shirts and Baubrs XzeroAir add-on mods to improve the world with flashy new biomes. 1.12-1.0.2.1 Tschipp Tschipp TschippLib is a library for some of Tschipp mods 1.1.3 Tumbleweed Confouitan Bullweed spawned around dead bushes in the desert. -0.4.7 Diverse Product knops drop random collectibles when destroying items with various blocks and different functions, and return to wavestone 4.1.0 wearable backpack copy girl, Ashiekieka and insomnia maincraft mods activated items with different functions. Balanced Backpack 3.1.4 Wolf Armor and Storage Centurion Fox Add Armor and Storage for Wolves 3.4.1.1 XP From Harvest RealGecko Literally XP 1.12.2-1.1.0 XP Tome bl4cks cor3 By replacing XP Tome with XP Tome by WINTER_GRAVE unless other specifically stated, we will add an experience logbook to save XP v1.1.4 notes as of the RLcraft v2.7 XP Book. Note.

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